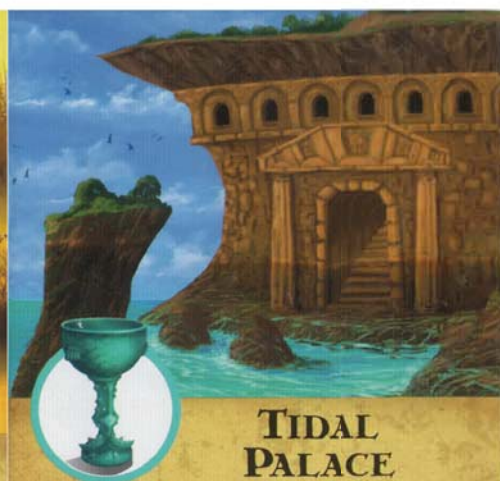


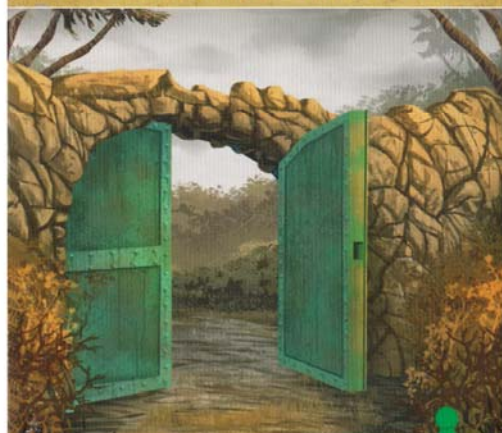
BREAKERS BRIDGE



MISTY MARSH



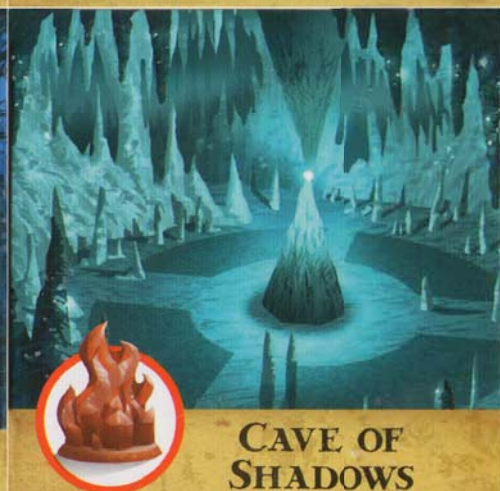
TIDAL PALACE



COPPER GATE



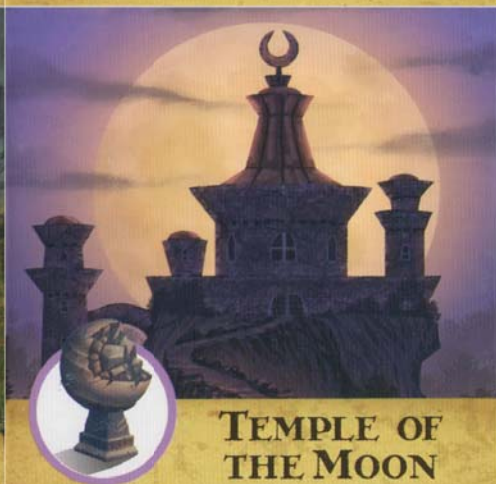
TWILIGHT HOLLOW



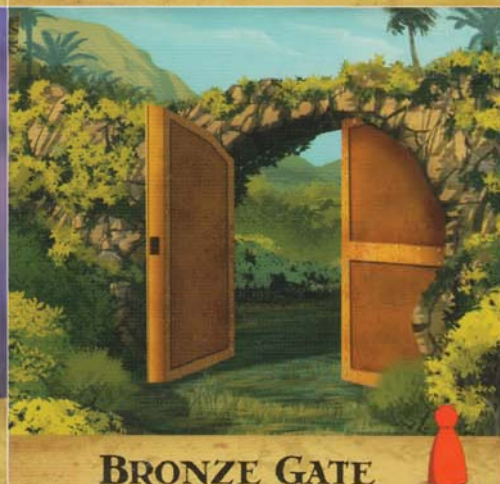
CAVE OF SHADOWS



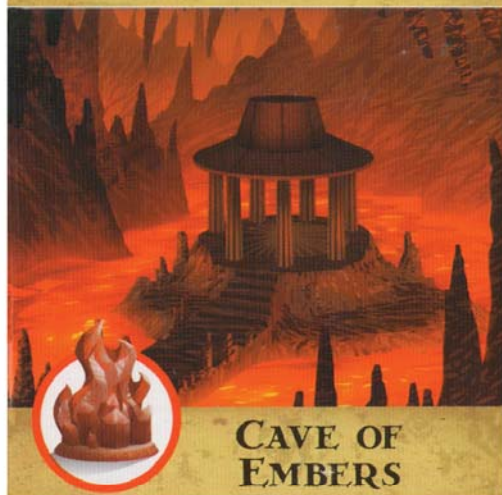
CLIFFS OF ABANDON



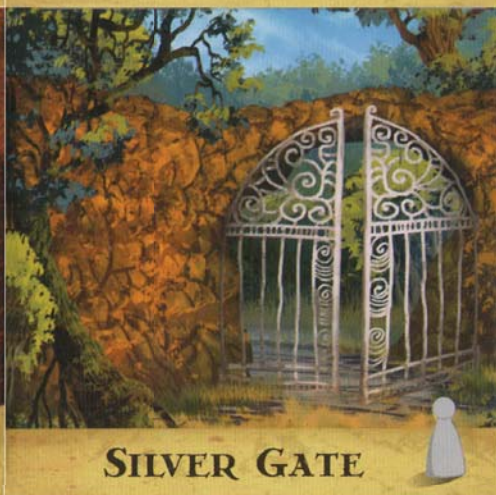
TEMPLE OF THE MOON



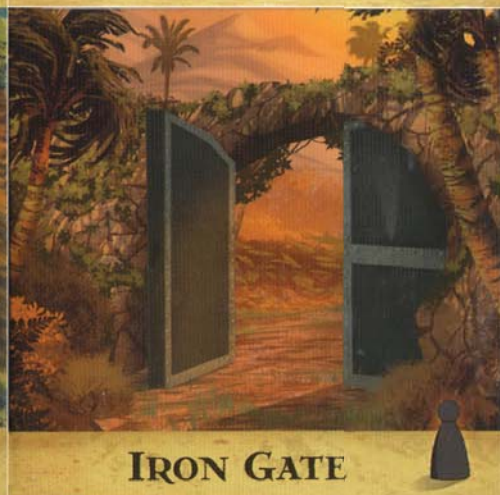
BRONZE GATE



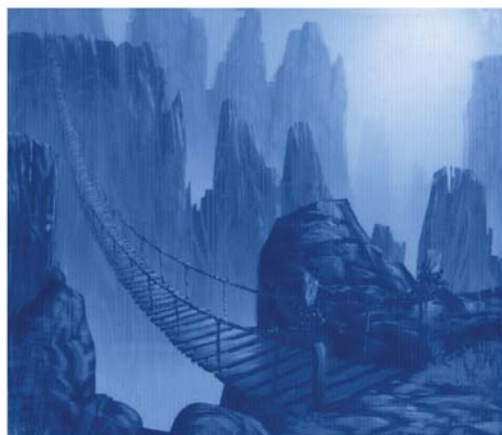
CAVE OF EMBERS



SILVER GATE



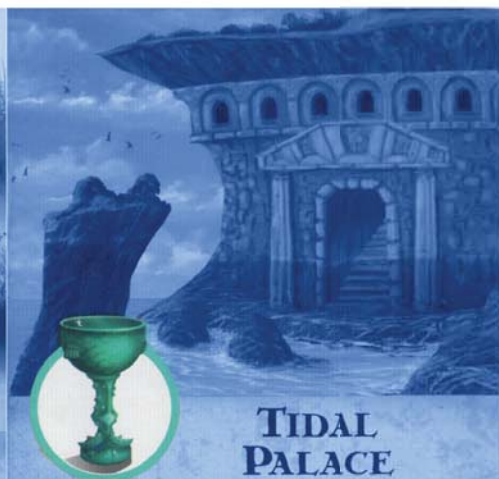
IRON GATE



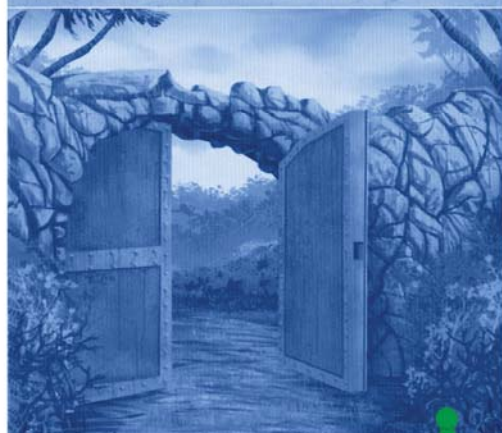
BREAKERS BRIDGE



MISTY MARSH



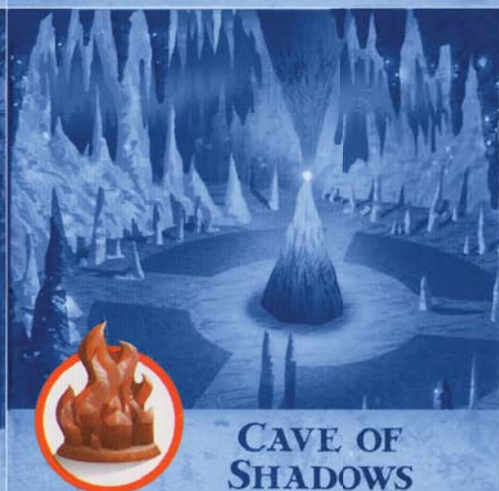
TIDAL
PALACE



COPPER GATE



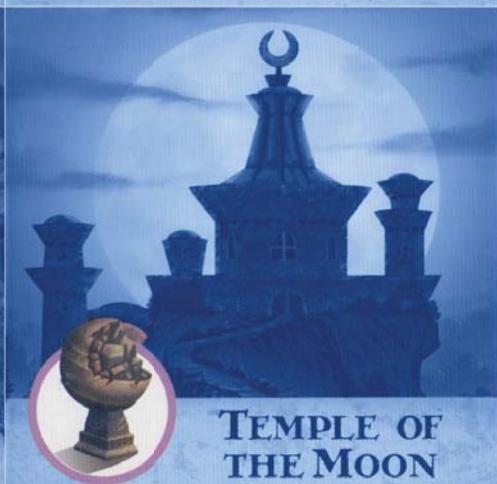
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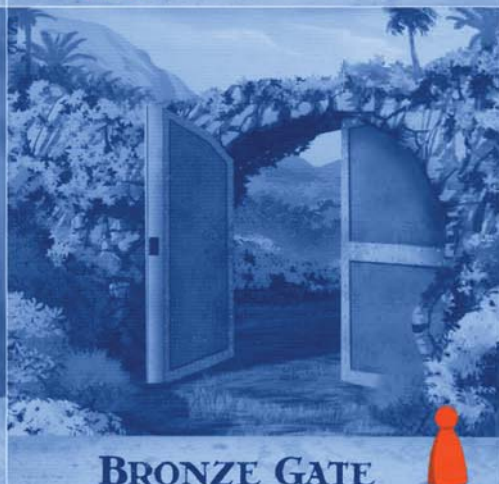
CAVE OF
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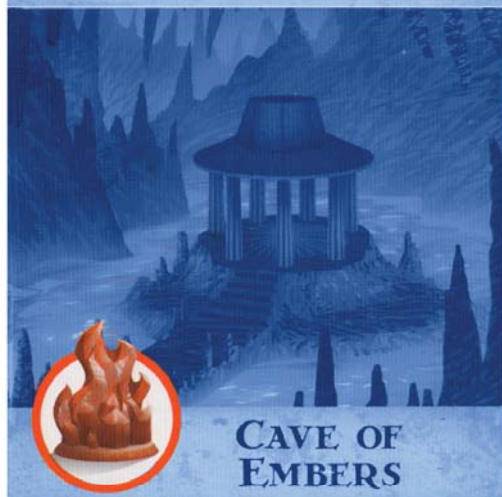
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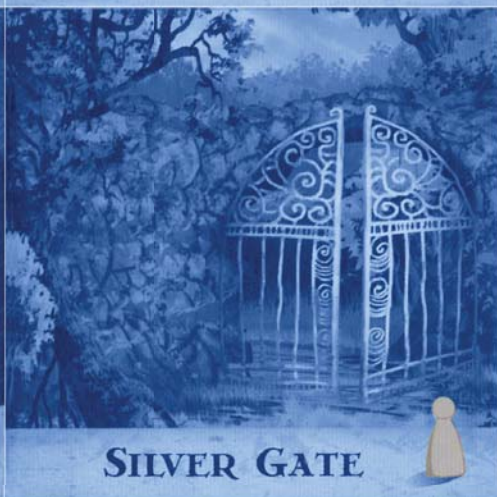
TEMPLE OF
THE MOON



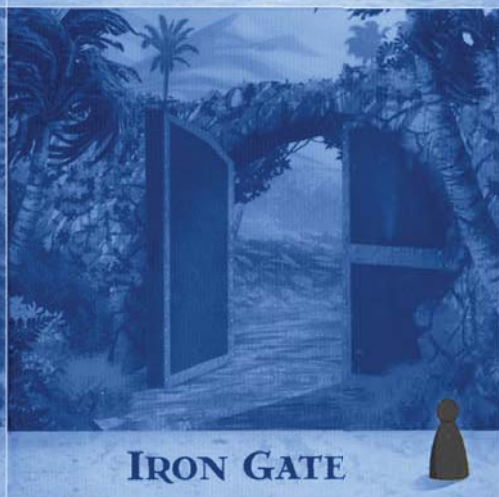
BRONZE GATE



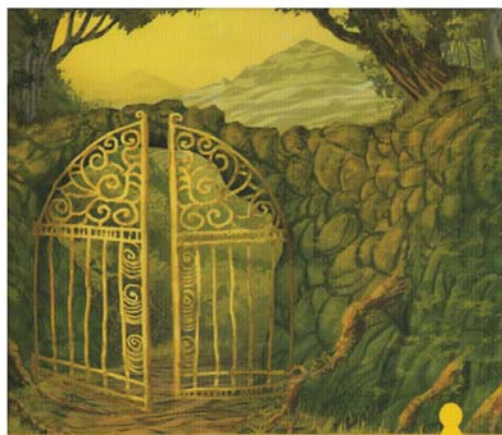
CAVE OF
EMBERS



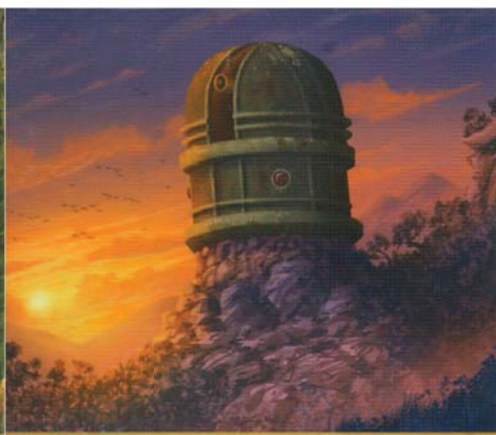
SILVER GATE



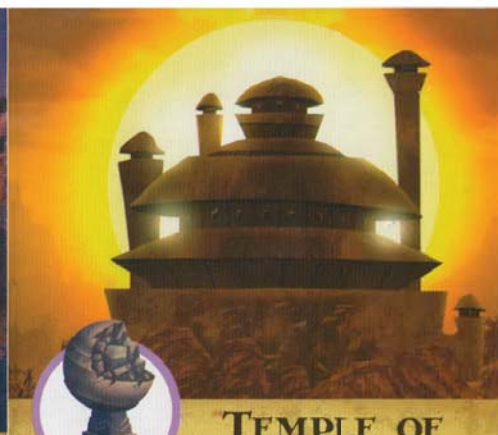
IRON GATE



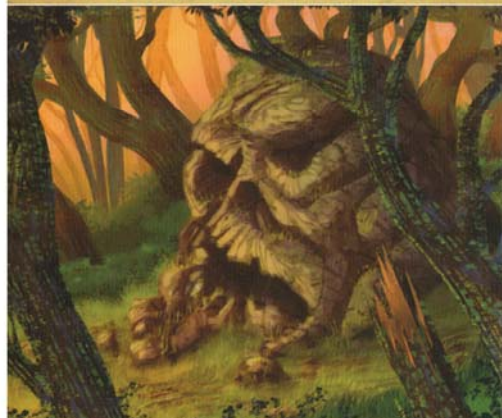
GOLD GATE



OBSERVATORY



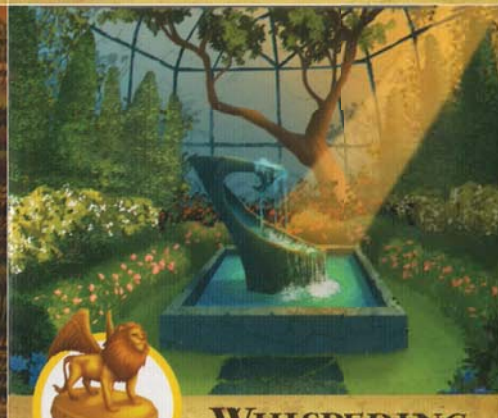
TEMPLE OF THE SUN



PHANTOM ROCK



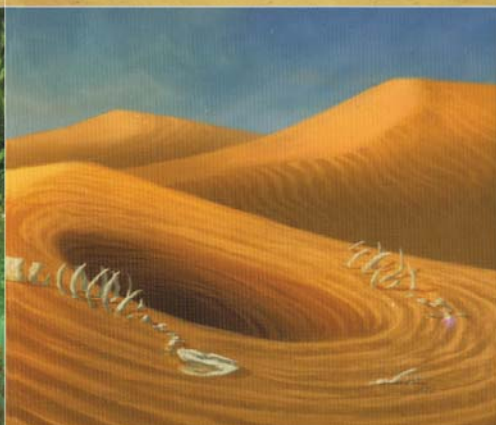
WATCHTOWER



WHISPERING GARDEN



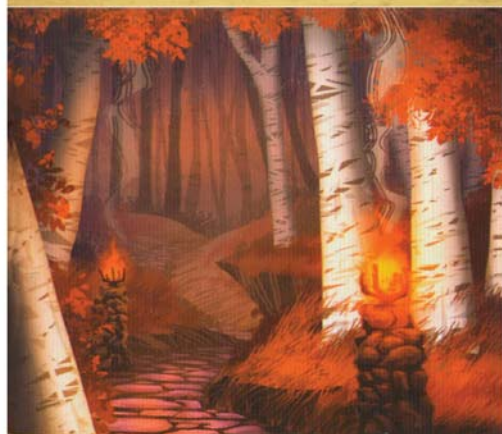
LOST LAGOON



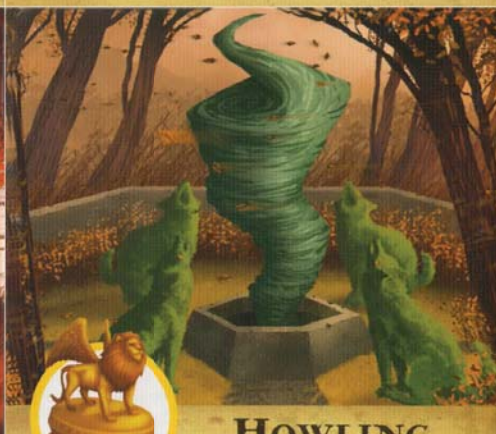
DUNES OF DECEPTION



FOOLS' LANDING



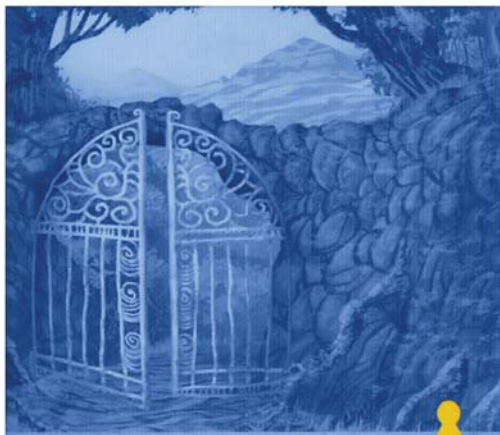
CRIMSON FOREST



HOWLING GARDEN



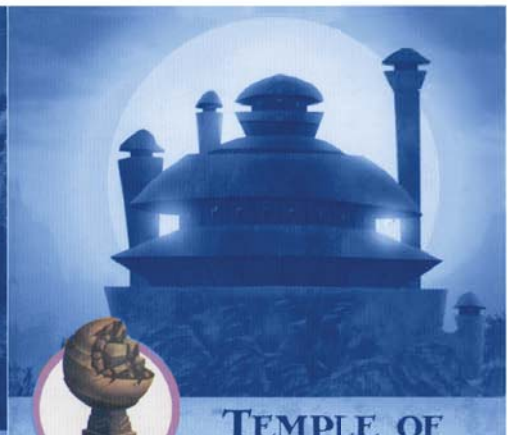
CORAL PALACE



GOLD GATE



OBSERVATORY



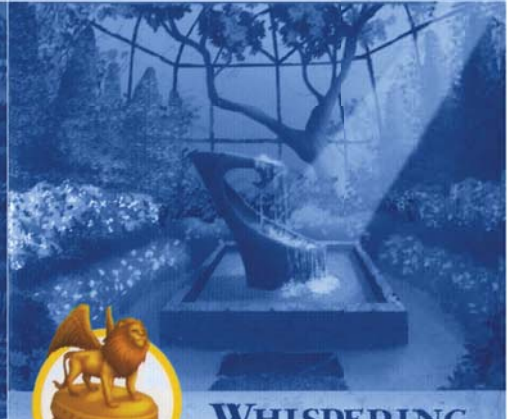
**TEMPLE OF
THE SUN**



PHANTOM ROCK



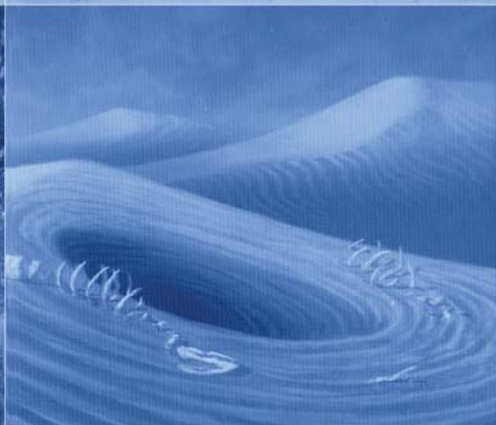
WATCHTOWER



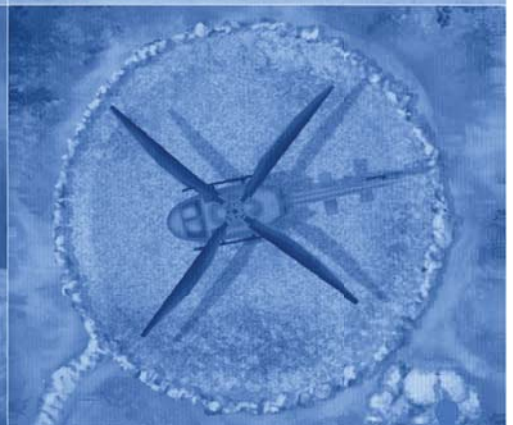
**WHISPERING
GARDEN**



LOST LAGOON



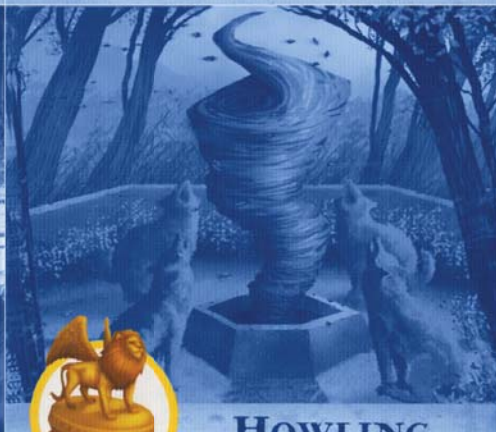
DUNES OF DECEPTION



FOOLS' LANDING



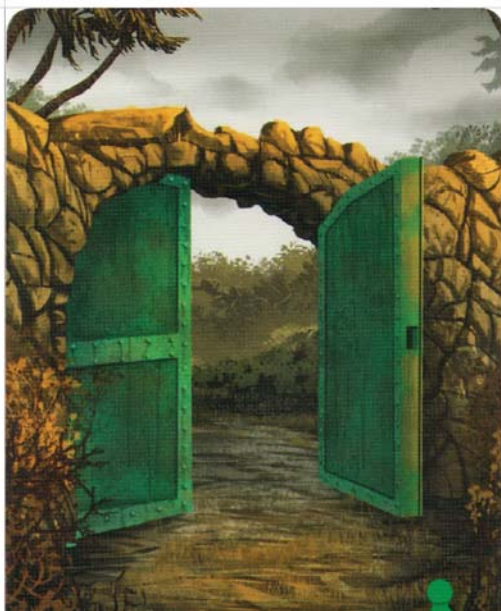
CRIMSON FOREST



**HOWLING
GARDEN**



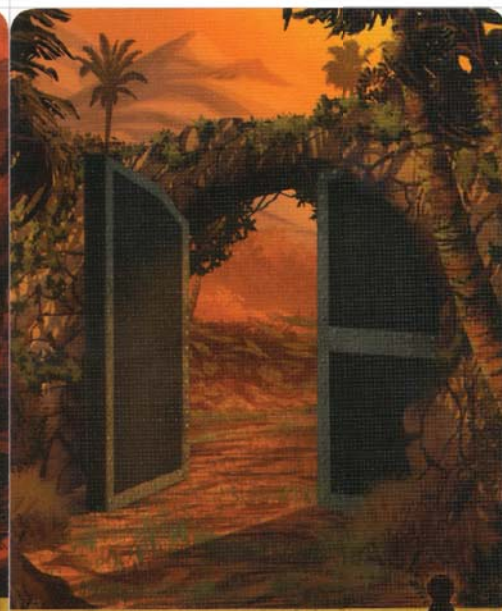
**CORAL
PALACE**



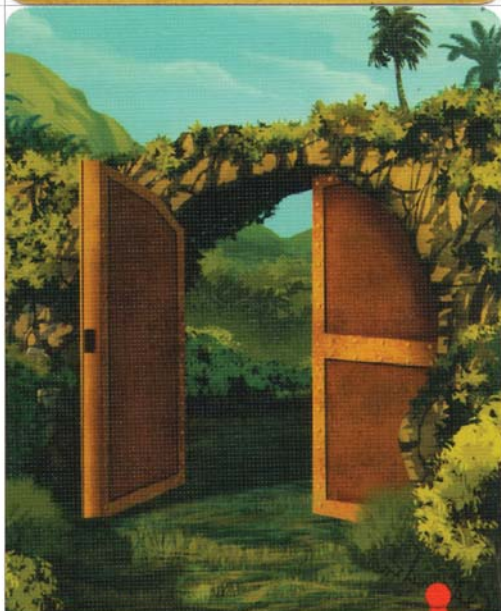
COPPER GATE



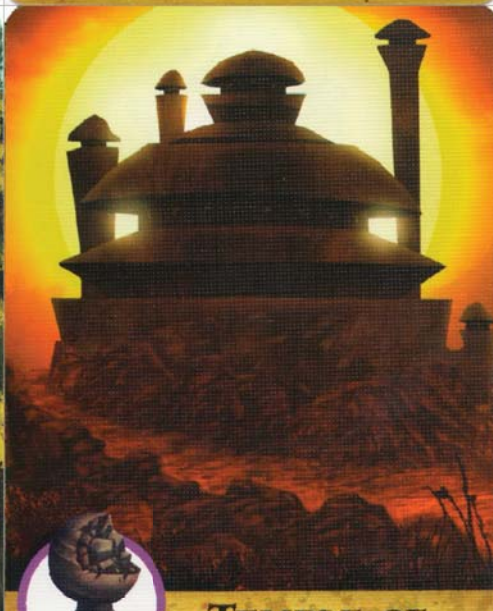
CORAL
PALACE



IRON GATE



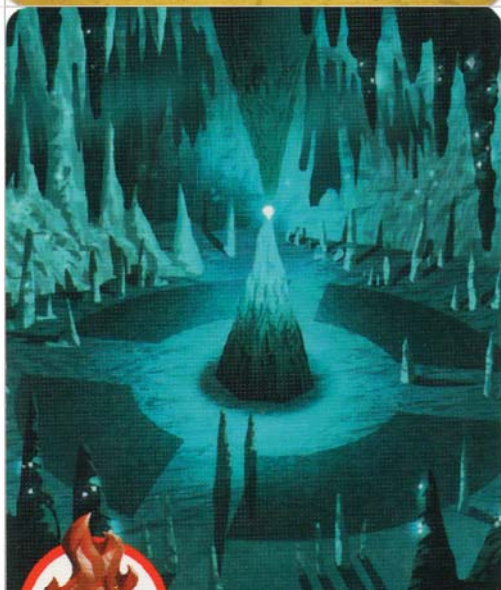
BRONZE GATE



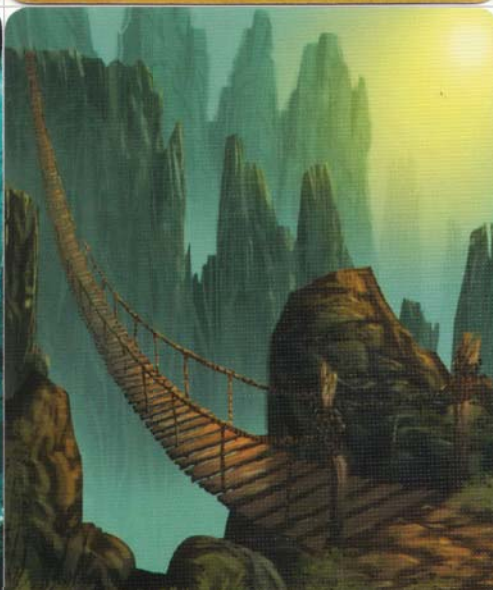
TEMPLE OF
THE SUN



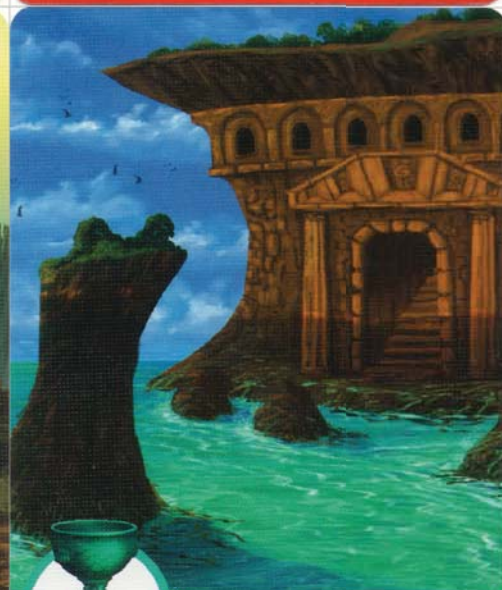
FOOLS' LANDING



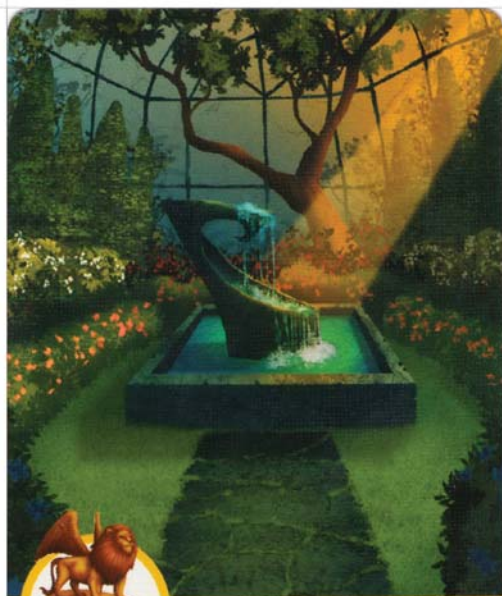
CAVE OF
SHADOWS



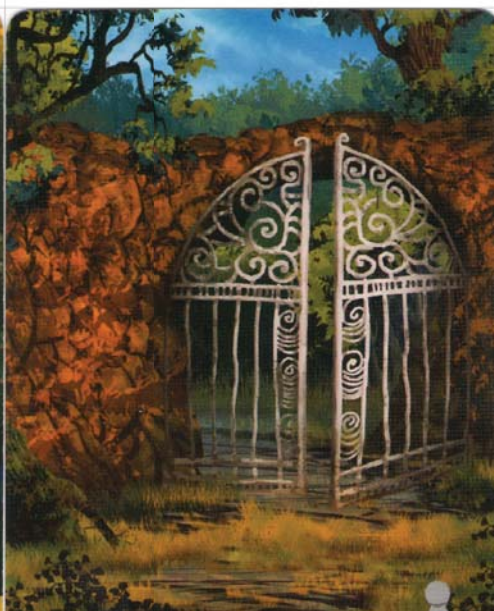
BREAKERS BRIDGE



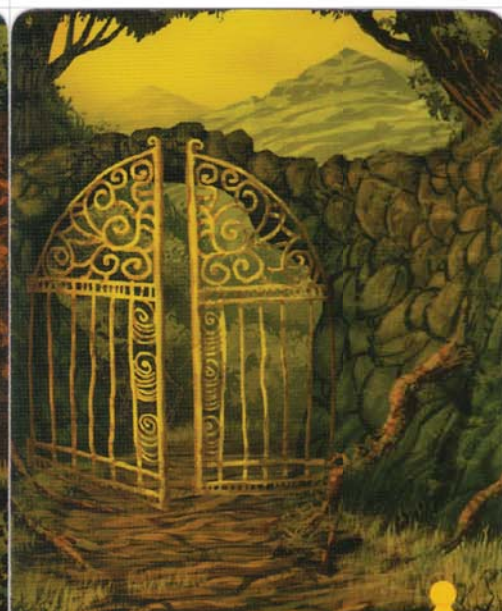
TIDAL
PALACE



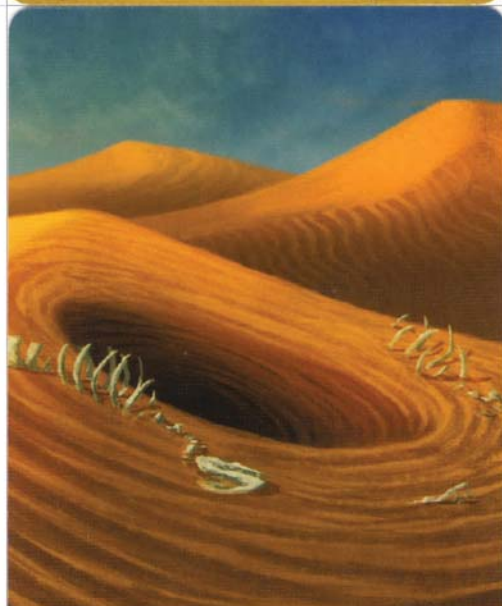
**WHISPERING
GARDEN**



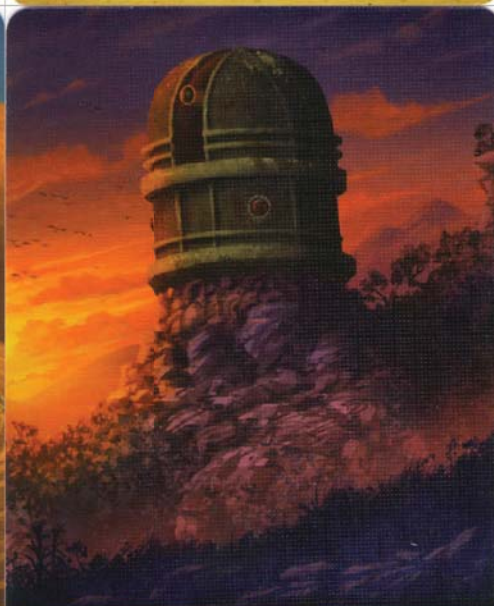
SILVER GATE



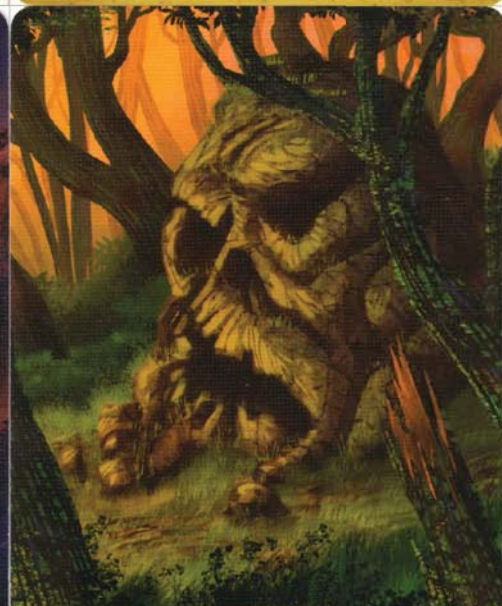
GOLD GATE



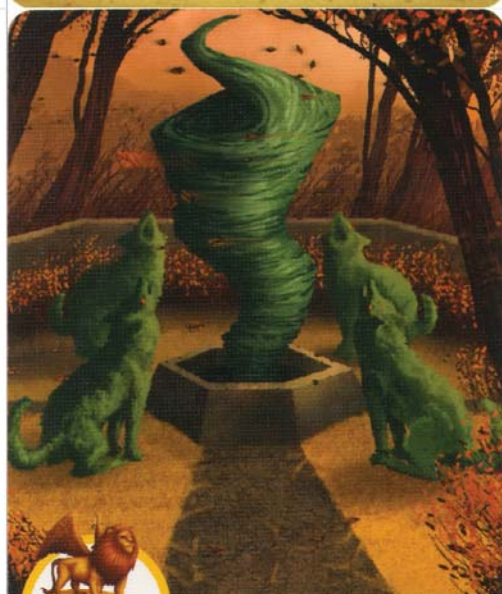
DUNES OF DECEPTION



OBSERVATORY



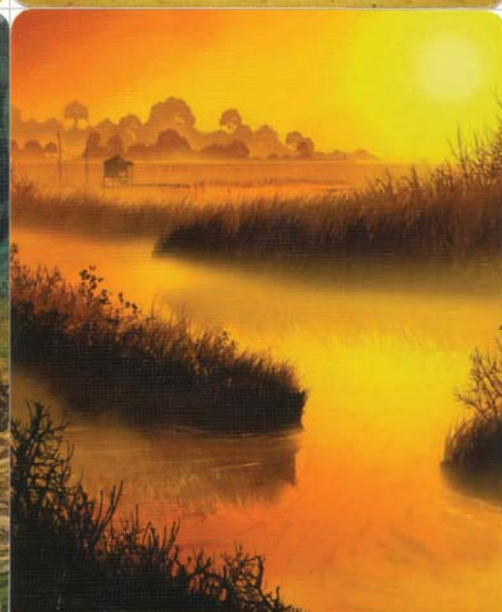
PHANTOM ROCK



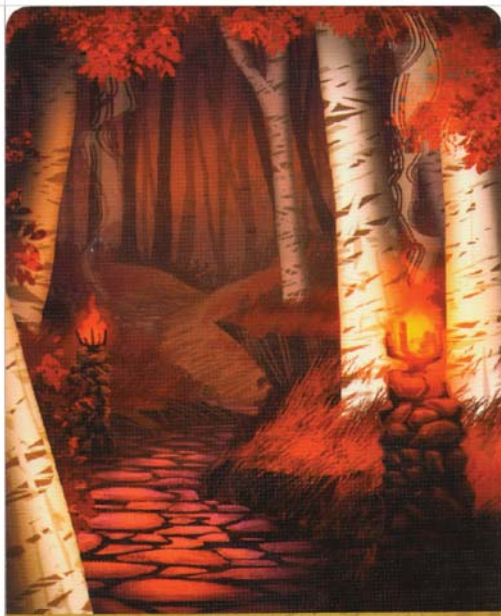
**HOWLING
GARDEN**



CLIFFS OF ABANDON



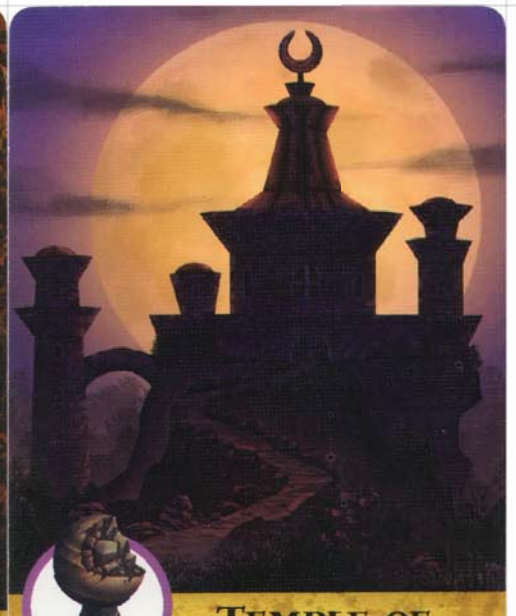
MISTY MARSH



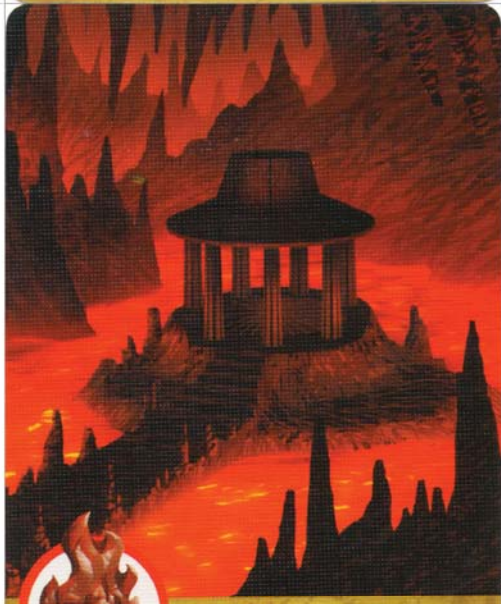
CRIMSON FOREST



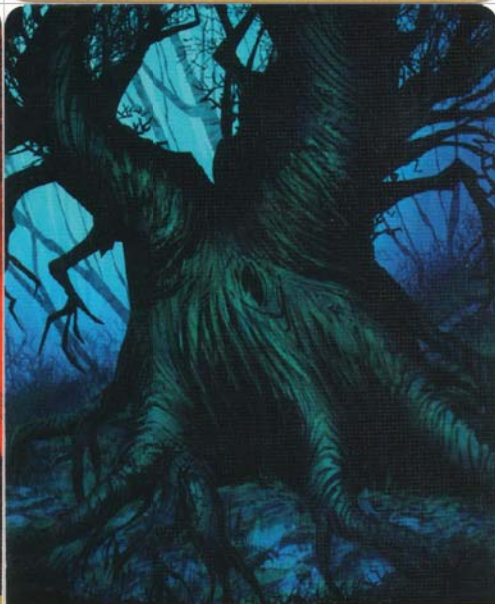
WATCHTOWER



**TEMPLE OF
THE MOON**



**CAVE OF
EMBERS**



TWILIGHT HOLLOW



LOST LAGOON

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WATERS RISE!

1. Move the water level up one tick mark.



2. Shuffle the Flood discard pile and place it on top of the Flood draw pile.



3. Discard this card to the Treasure discard pile.



WATERS RISE!

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2. Shuffle the Flood discard pile and place it on top of the Flood draw pile.



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WATERS RISE!

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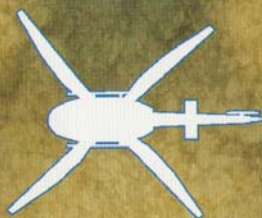
2. Shuffle the Flood discard pile and place it on top of the Flood draw pile.



3. Discard this card to the Treasure discard pile.



HELICOPTER LIFT



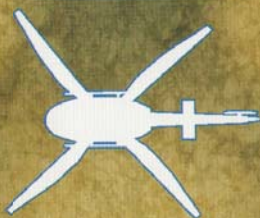
Move one or more pawns on the same tile to any other tile.

— or —

Lift your team off Fools' Landing for the win!

- Play at any time.
- Does not count as an action.
- Discard to Treasure discard pile after use.

HELICOPTER LIFT



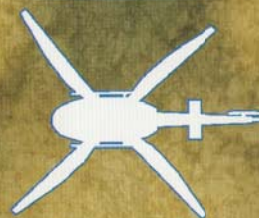
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SANDBAGS



Shore up any one tile on the island.

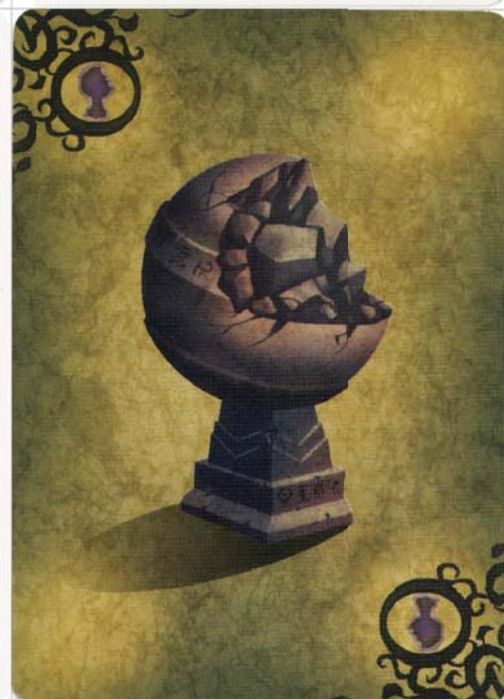
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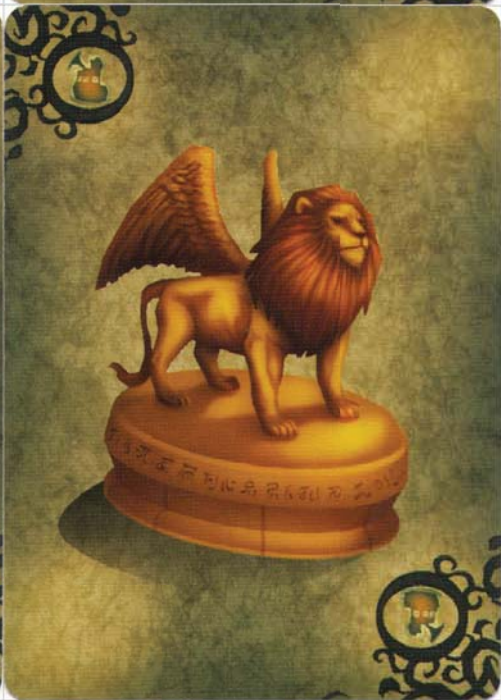
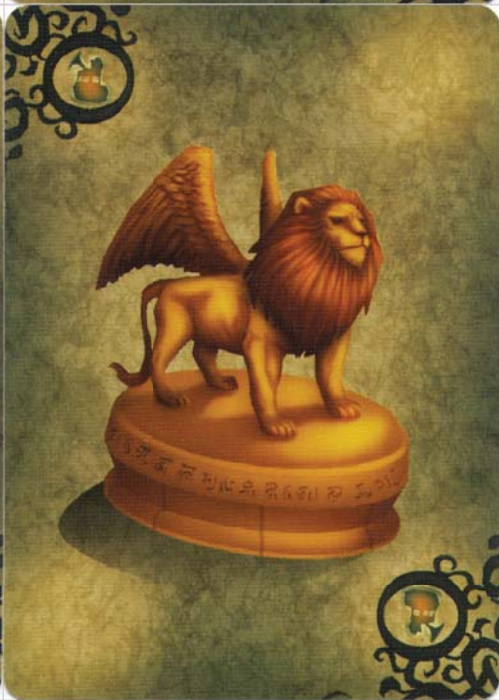
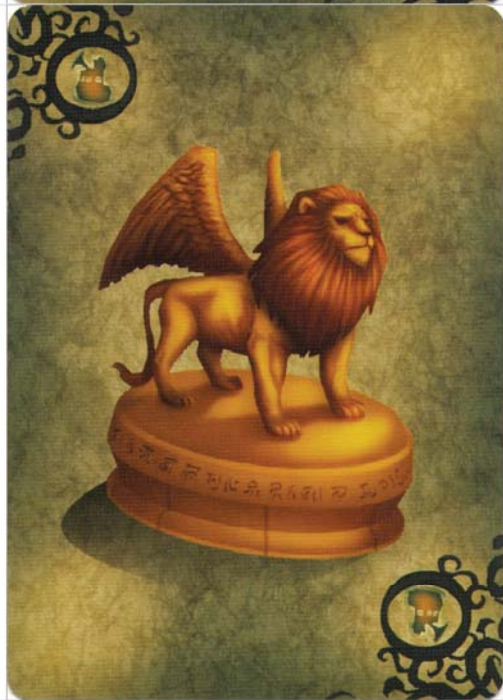
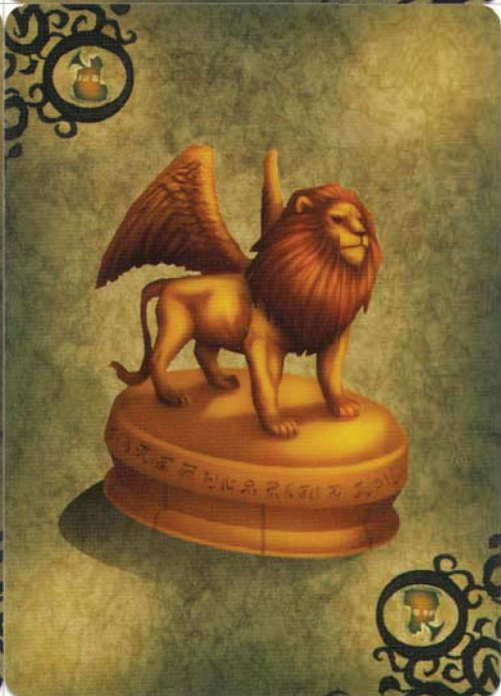
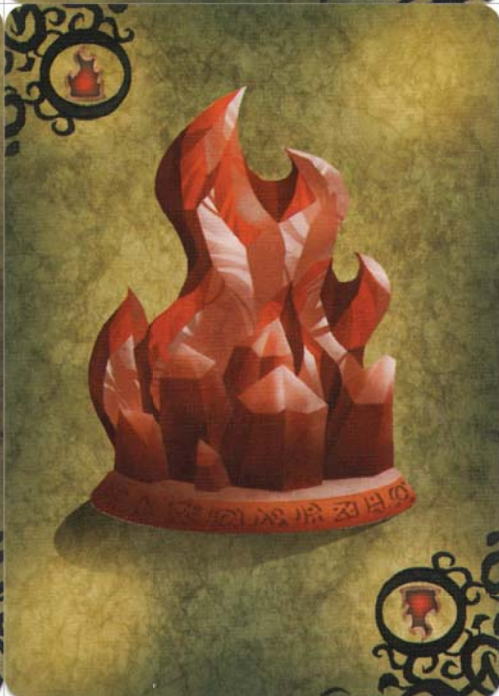
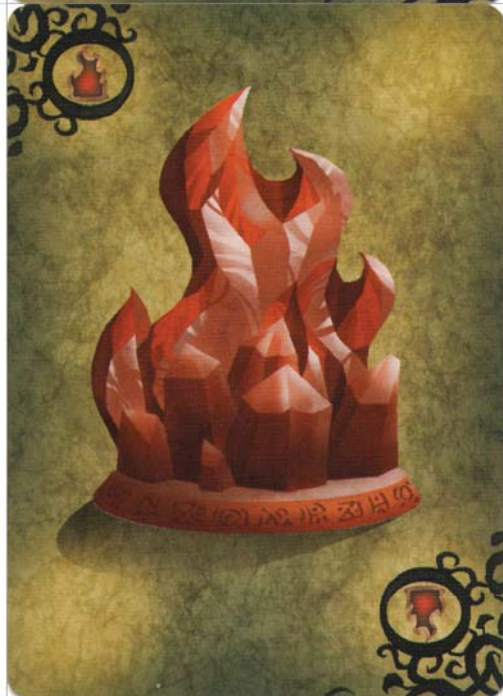
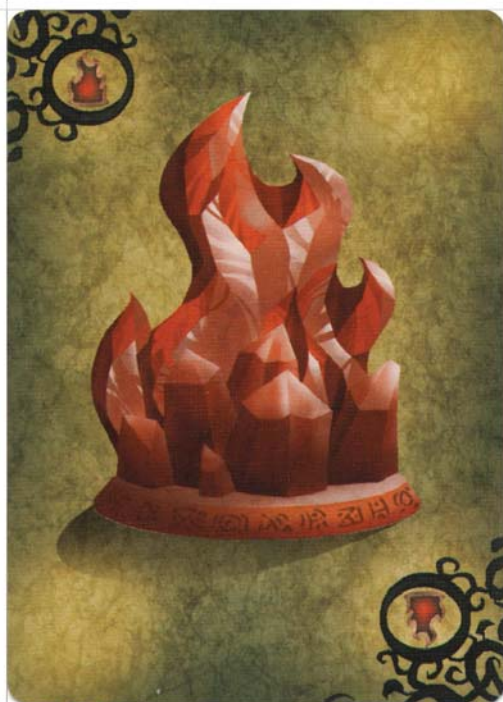
SANDBAGS

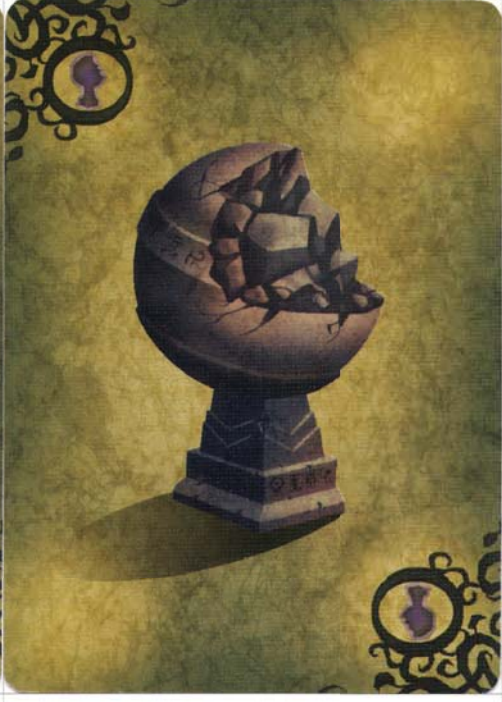
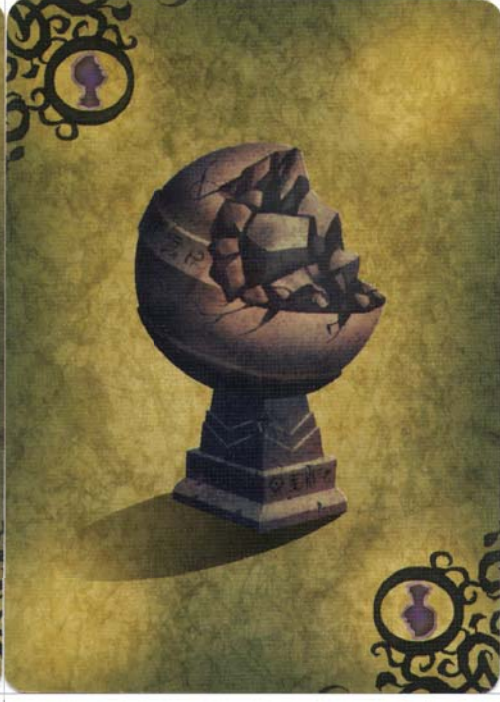
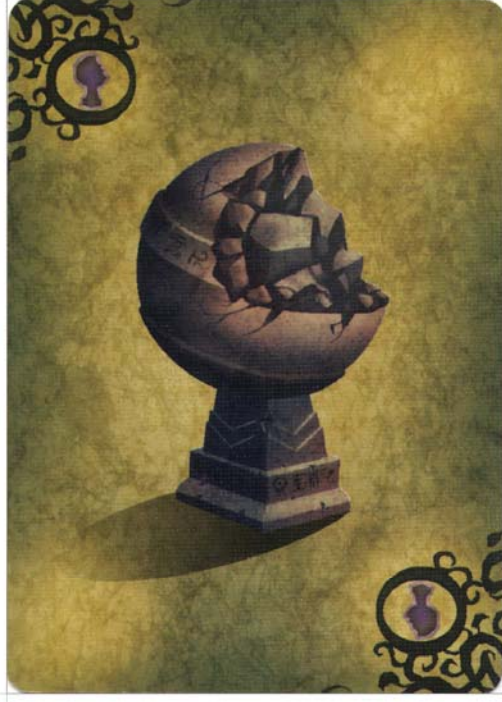
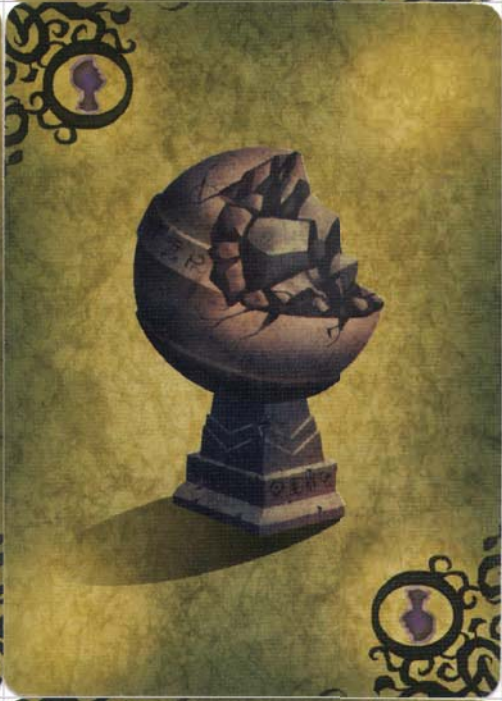
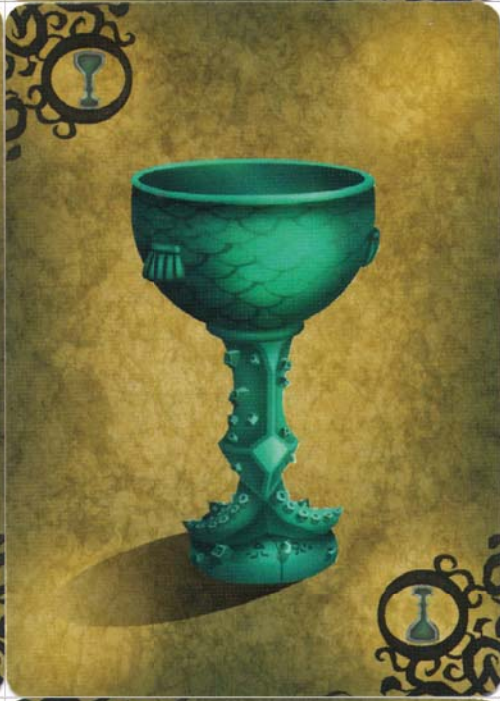
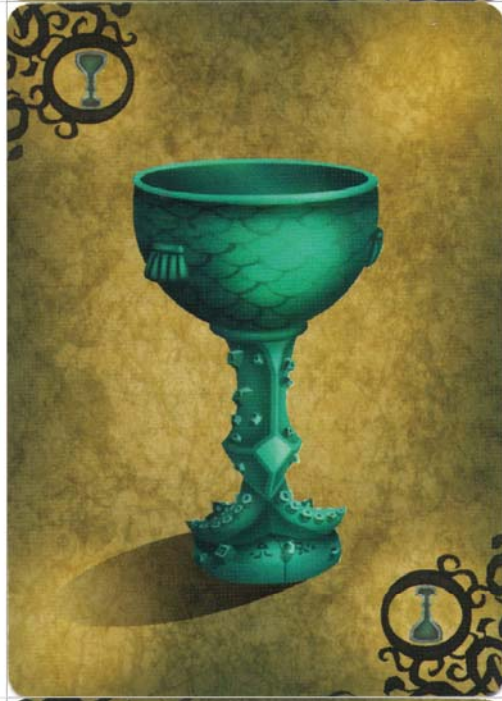
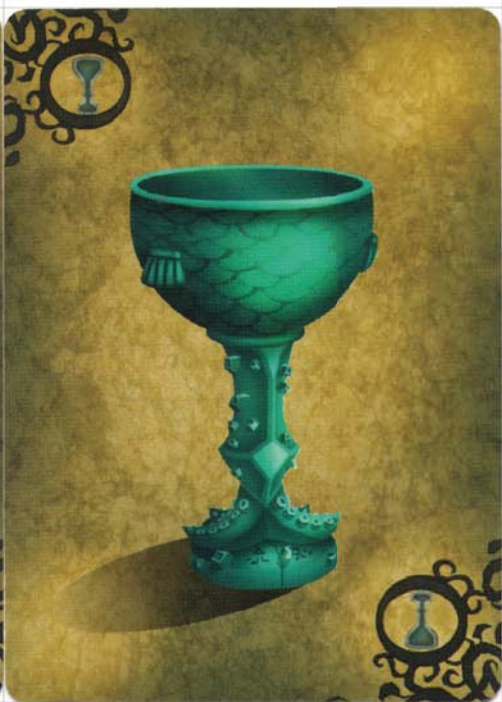
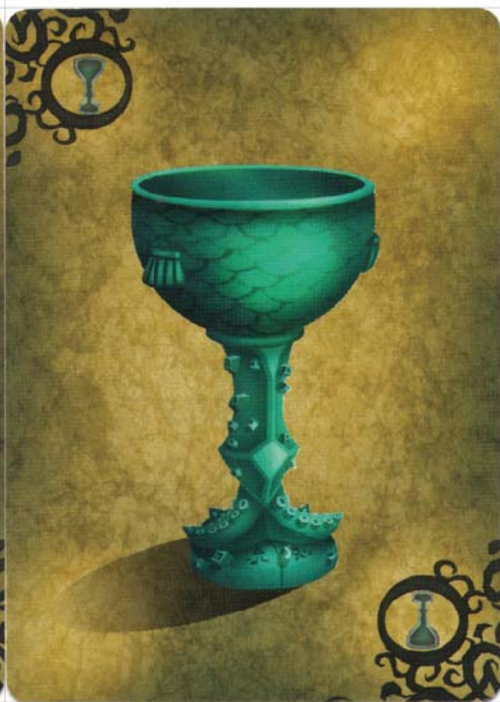
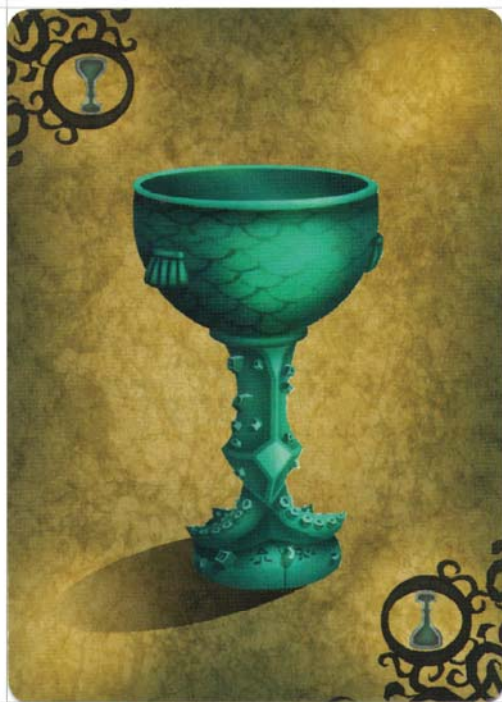


Shore up any one tile on the island.

- Play at any time.
- Does not count as an action.
- Discard to Treasure discard pile after use.







GAMewRIGHT®

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PILOT

Once per turn, fly to any tile on the island for 1 action.



NAVIGATOR

Move another player up to 2 adjacent tiles for 1 action.



DIVER

Move through 1 or more adjacent flooded and/or missing tiles for 1 action. (Must end your turn on a tile.)



ENGINEER

Shore up 2 tiles for 1 action.



EXPLORER

Move and/or shore up diagonally.



MESSENGER

Give Treasure cards to a player anywhere on the island for 1 action per card.



5

4

3

LEGENDARY

ELITE

NORMAL

2

NOVICE

GAMewRIGHT®



5

4

3

2

LEGENDARY

ELITE

NORMAL

NOVICE

GAMEWRIGHT®

**ORDER OF PLAY**

1. Take up to 3 Actions
2. Draw 2 Treasure cards
Discard down to 5
3. Draw Flood cards
Equal to water level

ACTIONS

- Move
Adjacent (not diagonally)
- Shore Up
On or adjacent tiles
- Give a Treasure card
If on same tile
- Capture a Treasure
4 matching cards on matching tile

**ORDER OF PLAY**

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2. Draw 2 Treasure cards
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Adjacent (not diagonally)
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